

## Lecture 9

### Open methods

1. Fixed point iteration method
2. Newton-Raphson method
3. Secant method
4. Brent's method

Roots problem

$$f(x_0) = 0$$

Fixed point problem

Given a function  $g: X \rightarrow (a, \infty)$   
find a point  $x_0 \in X$  such that

$$x_0 = g(x_0)$$

Fixed-point iteration method Considers following function  $f: X \rightarrow Y$

$$f(x) = x - g(x)$$

where  $g$  is another function  $g: X \rightarrow Y$ .

Roots of function  $f$ : find  $x_0 \in X$  such that

$$f(x_0) = 0 \Rightarrow x_0 - g(x_0) = 0$$

$$\Rightarrow \boxed{x_0 = g(x_0)}$$



find  $x_0$  such that  $x_0 = g(x_0)$ .

$$\begin{aligned} f(x_0) &= 0 \\ \Rightarrow x_0 - g(x_0) &= 0 \end{aligned}$$

$$\Rightarrow \boxed{x_0 = g(x_0)}$$

for any function  $f$ : we can always have

$$f(x) = x - g(x)$$

by defining  $\boxed{g(x) := x - f(x)}$

Thus for any function  $f$ : root problem can be written  
or "find  $x_0$  such that  $x_0 = g(x_0)$ "

!!! Problem of finding  $x$  such that  $x = g(x)$  is called  
fixed-point iteration problem

Roots problem  $f(x_0) = 0$   
 $\Downarrow$   
 fixed-point problem  
 (i)  $g(x) = x - f(x)$   
 (ii) find  $x_0$  such that  $x_0 = g(x_0)$

How to solve  $x = g(x)$ ?

• Suppose  $x^0$  is the initial guess

• then we find the next  $x$  by using  $x^1 = g(x^0)$

find the  $x$  at  $i$ th iteration,  $x^i = g(x^{i-1}) \Rightarrow$  for  $i=1:n$   
 $x(i) = g(x(i-1))$   
 end

we perform this iteration until error  $e_a = \frac{|x^i - x^{i-1}|}{|x^i|} \times 100\%$

is below our tolerance.

$\Rightarrow$  Easy to implement in MATLAB

$\Rightarrow$  However, we first need to study the properties of the iterative method  $x^i = g(x^{i-1})$

$x = 1$

Example 1  $f(x) = (x-1)^2$ ,  $X = (-\infty, \infty)$ ,  $Y = [0, \infty)$

Let  $g(x) = x - f(x) = x - (x-1)^2$

Let initial guess is  $x^0 = 0.5$

iteration 1 :  $x^1 = g(x^0) = 0.5 - 0.25 = 0.25$

iteration 2 :  $x^2 = g(x^1) = 0.25 - 0.5625 = -0.3125$

iteration 3 :  $x^3 = g(x^2) = -0.3125 - (-1.3125)^2 = -2.035$

iteration 4 :  $x^4 = g(x^3) = -2.035 - (-2.035-1)^2 = -11.25$

diverging

$\left. \begin{array}{l} \frac{|0.25 - 0.5|}{|0.25|} \\ 1 \end{array} \right\}$

Let initial guess  $x^0 = 1.1$

Then iteration 1:  $x^1 = g(x^0) = 1.1 - 0.01 = 1.09$

iteration 2:  $x^2 = g(x^1) = 1.09 - (0.09)^2 = 1.0819$

iteration 3:  $x^3 = g(x^2) = 1.0752$

⋮  
(converging to  $x_0 = 1$ )

Example 2:  $f(x) = x - \cos(x)$ ,  $X = (-\infty, \infty)$ ,  $Y = (-\infty, \infty)$

Then  $g(x) = x - f(x) = \cos(x)$

Initial guess:  $x^0 = 0.5$

ites. 1:  $x^1 = g(x^0) = \cos(0.5) = 0.8776$

ites. 2:  $x^2 = g(x^1) = \cos(0.8776) = 0.639$

ites. 3:  $x^3 = \cos(0.639) = 0.803$

ites. 4:  $x^4 = 0.695$

ites. 5:  $x^5 = 0.768$

ites. 6:  $x^6 = 0.7193$

ites. 7:  $x^7 = 0.752$

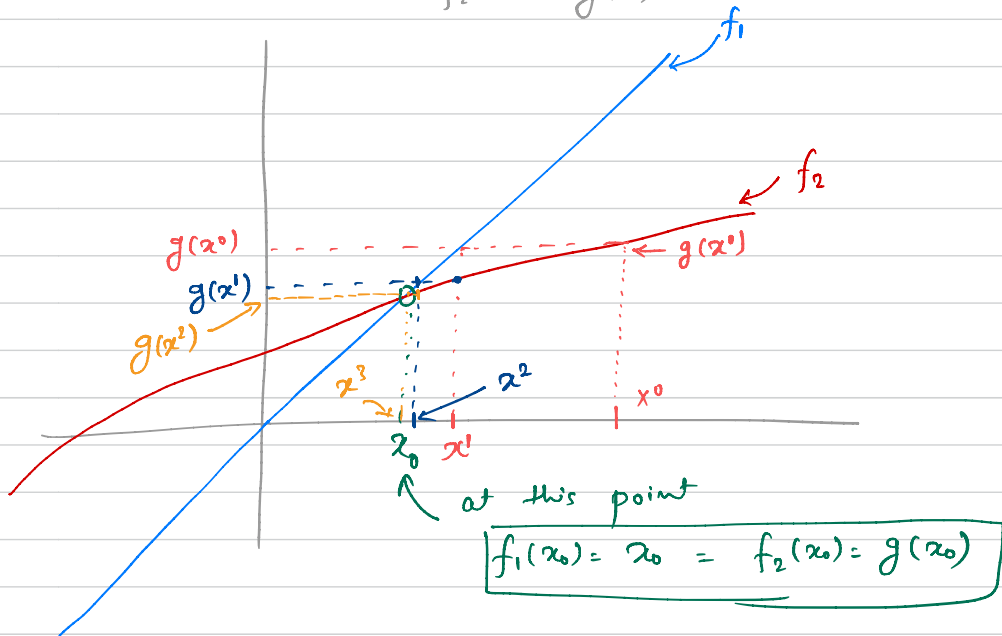
⋮  
 $x^8 = 0.7388$

(converging)

To understand how fixed-point iteration works

let  $f_1(x) = x$

$f_2(x) = g(x)$



The solution of  $x = g(x)$

problem is a point  $x_0$  such that

$f_1(x_0) = f_2(x_0)$

I.e. point at which two functions intersect

Plot our iteration steps:

ites. 1:  $x^1 = g(x^0)$

ites 2:  $x^2 = g(x^1)$

ites 3:  $x^3 = g(x^2)$

⋮

Can we say more about this particular example?

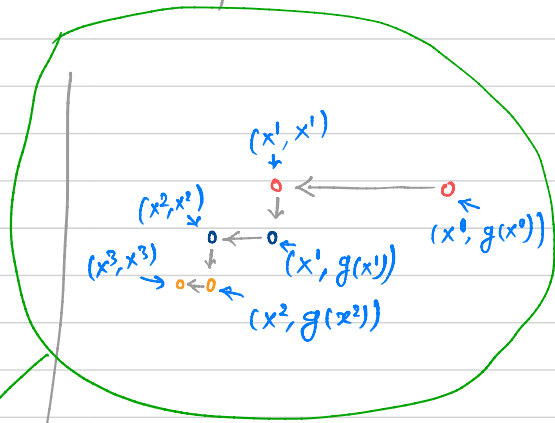
↓  
 (given a point  $x^i$ , we compute  $x^{i+1} = g(x^i)$ )

Generally, for any  $x > x_0$   
 $g(x) < x$

where  $x_0$  is the true solution of  $x = g(x)$

we see that

$x^1 = g(x^0) < x^0$   
 $x^2 = g(x^1) < x^1$   
 $x^3 = g(x^2) < x^2$   
 ⋮



Navigating through various points in fixed-point iteration method



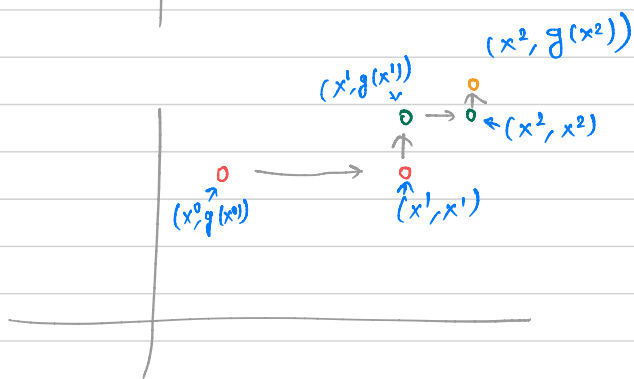
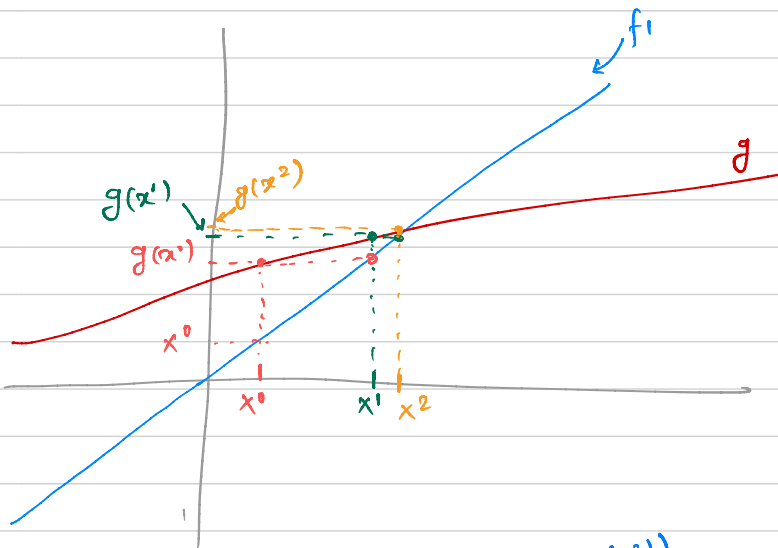
Previously, we considered a function  $g$  such that

$$g(x) < x \quad \text{for any } x > x_0$$

$\uparrow$   
 true solution of  $x = g(x)$

for such a function, we see that in each iteration we got closer to true solution  $x_0$ .

let us see now the case when  $x^0$  (initial guess) is on the left side of true solution:



$\Rightarrow$  In this case also we see that in each iteration we are getting closer to true solution  $x_0$

$\Downarrow$   
 "we observe"  
 $x^1 = g(x^0) > x^0$

$$x^2 = g(x^1) > x^1$$

$$x^3 = g(x^2) > x^2$$

$\downarrow$   
 for  $x < x_0$  (where  $x_0$  is the true solution), we have

$$g(x) > x$$

Thus if

(i) we start from right side of  $x_0$ , i.e.  $x^0 > x_0$

we want  $g(x) < x$  for any  $x > x_0$ ,

so that successive iterations will reduce  $x^i$  trying to get closer to  $x_0$

I.e. need  $g(x) < x$  for  $x > x_0$  so

that we get

$$x^0 > x^1 > x^2 > x^3 \dots > x_0$$

(ii) We start from left side of  $x_0$ , i.e.  $x^0 < x_0$ ,

then we want  $g(x) > x$  for any  $x < x_0$ ,

so that successive iterations will increase  $x^i$

taking it closer to  $x_0$

I.e. need  $g(x) > x$  for  $x < x_0$  so

$$x^0 < x^1 < x^2 < x^3 < \dots < x_0$$



What happens when  $g$  does not have this property?

Is it still possible to converge to  $x_0$ ?

initial guess

true solution

## Error in fixed point iteration method

let  $x_0$  is such that

$$x_0 = g(x_0)$$

(so  $x_0$  is the true solution)

let  $E_t^i :=$  true error at iteration  $i$

$$= x^i - x_0$$

Since  $x^i = g(x^{i-1})$  ← our iteration method!

$$\Rightarrow E_t^i = x^i - x_0$$

$$= g(x^{i-1}) - x_0$$

①

$$\Rightarrow E_t^i = g(x^{i-1}) - g(x_0)$$

( $\because x_0$  is true solution  
so  $x_0 = g(x_0)$ )

We know from Taylor's series expansion

$$f(x) = f(y) + \frac{df(y)}{dy} (x-y) + \frac{1}{2!} \frac{d^2f(y)}{dy^2} (x-y)^2 + \dots + \frac{1}{n!} \frac{d^n f}{dy^n} (y) (x-y)^n + \dots$$

2! = 2

$$\Rightarrow f(x) = f(y) + \frac{df}{dy} (y) (x-y) + \frac{1}{2!} \frac{d^2f}{dy^2} (y) (x-y)^2 + \dots + \frac{1}{n!} \frac{d^n f}{dy^n} (z) (x-y)^n$$

there exists  $z \in X$

and  $z$  depends on choice of  $x, y, n$

$$\Rightarrow f(x) = f(y) + \frac{df(z)}{dy} (x-y)$$

there exist  $z \in X$

$z$  depends on  $x$  and  $y$

We can write

$$(2) \quad g(x^{i-1}) = g(x_0) + \frac{dg(z)}{dy} (x^{i-1} - x_0)$$

$$\frac{|E_t^i|}{|E_t^{i-1}|} < 1 \Rightarrow |E_t^i| < |E_t^{i-1}| < |E_t^{i-2}| \dots < |E_t^1|$$

$z$  is not known and generally  $z$  will depend on  $x^{i-1}$  and  $x_0$

Thus combining (1) and (2)

$$E_t^i = \frac{dg(z)}{dy} \underbrace{E_t^{i-1}}$$

$g: X \rightarrow (-\infty, \infty)$  is a function such that at any point  $x \in X$ ,  $|\frac{dg(x)}{dy}| < 1$

$$(3) \Rightarrow E_t^i = \frac{dg(z)}{dy} E_t^{i-1} \Rightarrow$$

$$\frac{|E_t^i|}{|E_t^{i-1}|} \leq \left| \frac{dg(z)}{dy} \right| \leq M$$

Suppose such a number  $M$  exist

Equation (3) is very important result and provides mathematical reasoning as to when errors will decrease in successive iterations and when it will increase

$\Downarrow$   
 when method will converge and when it will diverge

We want  $x^i$  to get closer and closer to  $x_0$  with increasing  $i$

I.e.  $|E_t^1| > |E_t^2| > |E_t^3| > \dots > |E_t^i| > \dots$

OR  $1 > \frac{|E_t^2|}{|E_t^1|}, 1 > \frac{|E_t^3|}{|E_t^2|}, \dots, 1 > \frac{|E_t^i|}{|E_t^{i-1}|}$

Since  $\frac{|E_t^i|}{|E_t^{i-1}|} \leq \left| \frac{dg(z)}{dy} \right|$  for any  $z \in X$

Convergence is guaranteed if  $\left| \frac{dg(x)}{dy} \right| < 1$  for all points  $x \in X$



$$\frac{|E_t^i|}{|E_t^{i-1}|} < 1$$



Thus fixed-point iteration

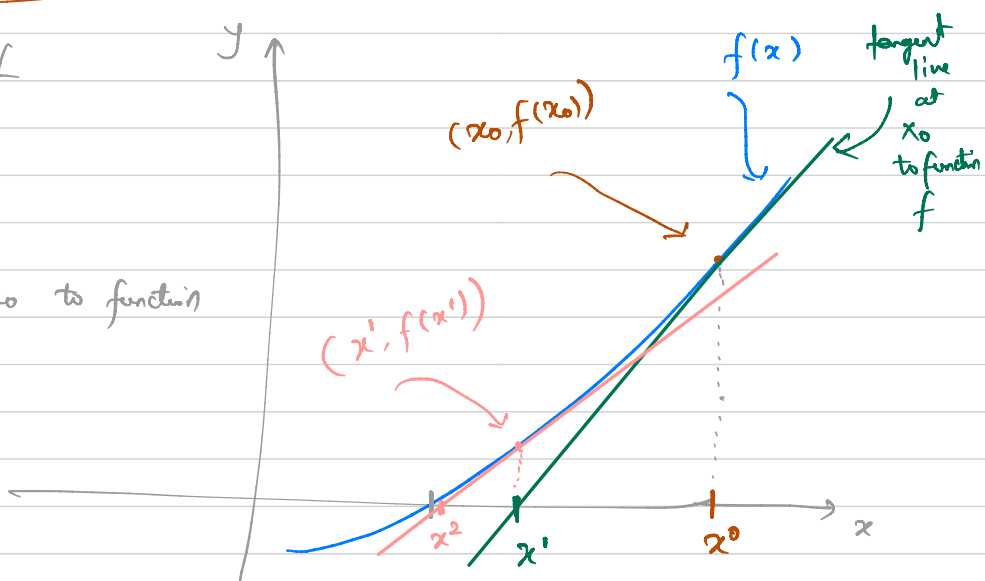
converges surely if slope of function  $g$  at any point  $x \in X$  is below 1

## Newton-Raphson method

Given a function  $f$

- initial guess  $x^0$
- find a tangent line at  $x_0$  to function  $f$

$$y = y(x) = \textcircled{m}x + \textcircled{c}$$



(i) it is a tangent to function  $f$  at  $(x_0, f(x_0))$

$$m = f'(x_0)$$

x-coordinate      y-coordinate

(ii) passes through  $(x_0, f(x_0))$

$$\Rightarrow f(x_0) = m x_0 + c = f'(x_0) x_0 + c$$

$$\Rightarrow c = f(x_0) - x_0 f'(x_0)$$

$$y(x) = f'(x_0) x + f(x_0) - x_0 f'(x_0)$$

$$y(x) = f'(x_0) (x - x_0) + f(x_0)$$

- find a point  $x'$  s.t.  $y(x') = 0$  (line  $y$  intersects  $x$ -axis at point  $x'$ )

$$\Rightarrow f'(x_0) (x' - x_0) + f(x_0) = 0$$

$$\Rightarrow x' = x_0 - \frac{f(x_0)}{f'(x_0)}$$

— find  $x^2$

(i) find a new line that is tangent to  $f$  at  $x'$   
and that passes through point  $(x', f(x'))$

$$y(x) = f'(x')(x - x') + f(x')$$

(ii) find  $x^2$  s.t.  $y(x^2) = 0$

$$\Rightarrow x^2 = x' - \frac{f(x')}{f'(x')}$$

—  $\mathcal{I}$  at iteration  $i$

$$x^i = x^{i-1} - \frac{f(x^{i-1})}{f'(x^{i-1})}$$